

# 09 – Fibonacci Heaps

## Priority queues: operations



#### Priority queue Q

Data structure for maintaining a set of elements, each having a priority from a totally ordered universe ( $U,\leq$ ). The following operations are supported.

#### **Operations:**

Q.initialize(): initializes an empty queue Q

Q.isEmpty(): returns true iff Q is empty

Q.insert(e): inserts element e into Q and returns a pointer to the node containing e

Q.deletemin(): returns the element of Q with minimum key and deletes it

Q.min(): returns the element of Q with minimum key

Q.decreasekey(v,k): decreases the value of v's key to the new value k

## Priority queues: operations



#### **Additional operations:**

Q.delete(v): deletes node v and its element from Q (without searching for v)

Q.meld(Q'): unites Q and Q'(concatenable queue)

Q.search(k): searches for the element with key k in Q (searchable queue)

And many more, e.g. *predecessor, successor, max, deletemax* 





	List	Heap	Bin. – Q.	FibHp.
insert	O(1)	O(log <i>n</i> )	O(log n)	O(1)
min	O( <i>n</i> )	O(1)	O(log n)	O(1)
delete- min	O( <i>n</i> )	O(log n)	O(log n)	O(log <i>n</i> )*
meld (m≤n)	()(1)   ` '		O(log n)	O(1)
decrkey	O(1)	O(log <i>n</i> )	O(log n)	O(1)*

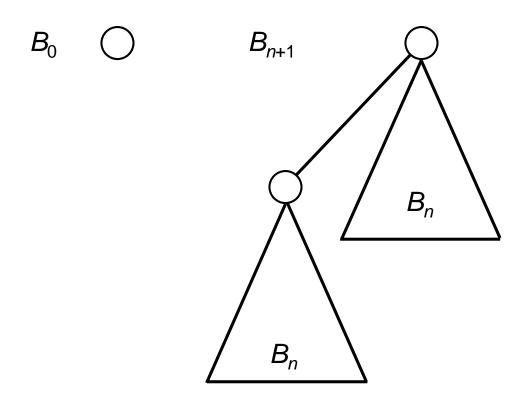
 $Q.delete(e) = Q.decreasekey(e, -\infty) + Q.deletemin()$ 

<sup>\*=</sup> amortized cost

## Reminder: Binomial queues

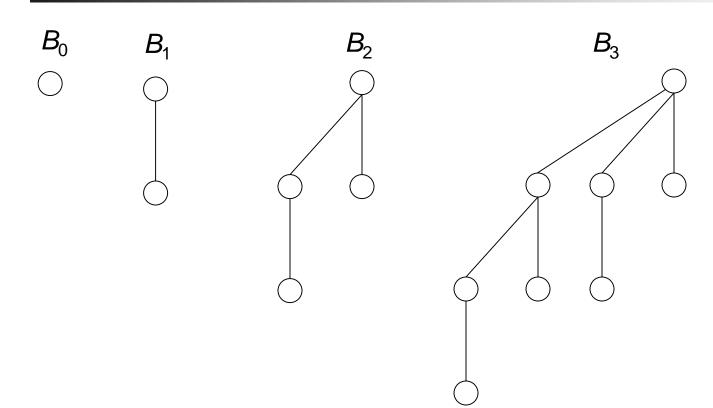


Binomial tree  $B_n$  of order  $n (n \ge 0)$ 



### Binomial trees





#### Binomial queue Q:

Set of heap ordered binomial trees of different order to store keys.

### Fibonacci heaps



#### "Lazy-meld" version of binomial queues:

The melding of trees having the same order is delayed until the next deletemin operation.

#### **Definition**

A Fibonacci heap Q is a collection heap-ordered trees.

#### **Variables**

Q.min: root of the tree containing the minimum key

Q.rootlist: circular, doubly linked, unordered list containing the roots of all trees

Q.size: number of nodes/elements currently in Q

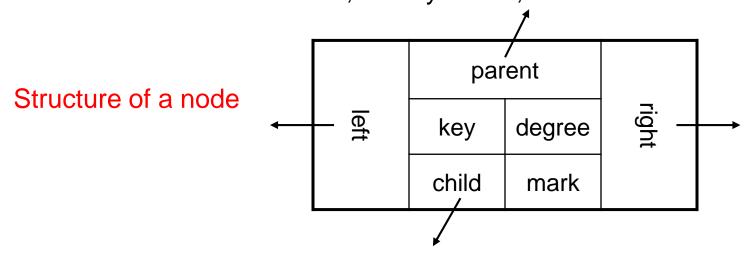
## Trees in Fibonacci heaps



Let *B* be a heap-ordered tree in *Q.rootlist*.

B.childlist: circular, doubly linked and unordered list of the children of B

Every node in a Fibonacci heap has a pointer to one child, if it exists. Children are stored in circular, doubly linked, unordered list

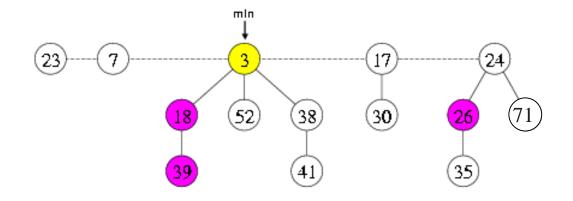


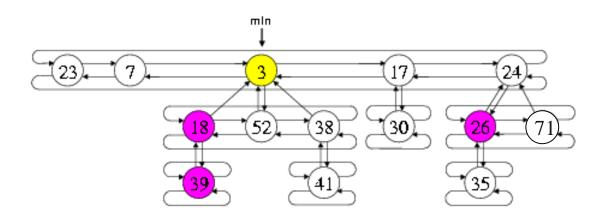
Advantages of circular, doubly linked lists:

- 1. Deleting an element takes constant time.
- 2. Concatenating two lists takes constant time.

## Implementation: Example







## Operations on Fibonacci heaps



```
Q.initialize()
 Q.rootlist := null; Q.min := null; Q.size := 0;
Q.min()
 return Q.min.key;
Q.insert(e)
 Generate a new node with element e;
 Insert the node into the rootlist of Q and update Q.min;
Q.meld(Q')
 Concatenate Q.rootlist and Q'.rootlist,
 Update Q.min;
```

## Operation 'deletemin'



#### Q.deletemin()

/\*Delete the node with minimum key from Q and return its element.\*/

- 1. m := Q.min();
- 2. if Q.size() > 0 then
- 3. Remove *Q.min()* from *Q.rootlist*,
- 4. Add Q.min.childlist to Q.rootlist,
- Q.consolidate();/\*Repeatedly meld nodes in the root list having the same degree. Then determine the element with minimum key. \*/
- 6 return *m*,

## Maximum degree of a node



rank(v) = degree/number of children of node v in Q

rank(Q) = maximum degree of any node in Q

#### **Assumption:**

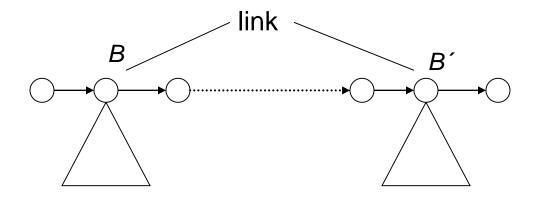
 $rank(Q) \le 2 \log n$ 

if Q.size = n.

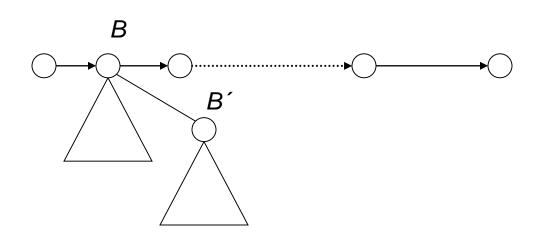
## Operation 'link'



rank(B) = degree of the root of B Heap-ordered trees B,B with rank(B) = rank(B')

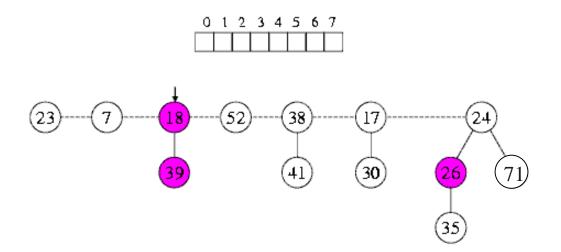


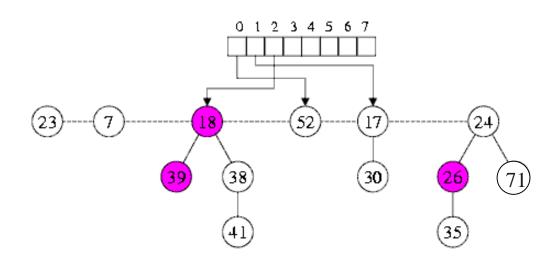
- 1. rank(B) := rank(B) + 1
- 2. B'.mark := false



### Consolidation of the root list

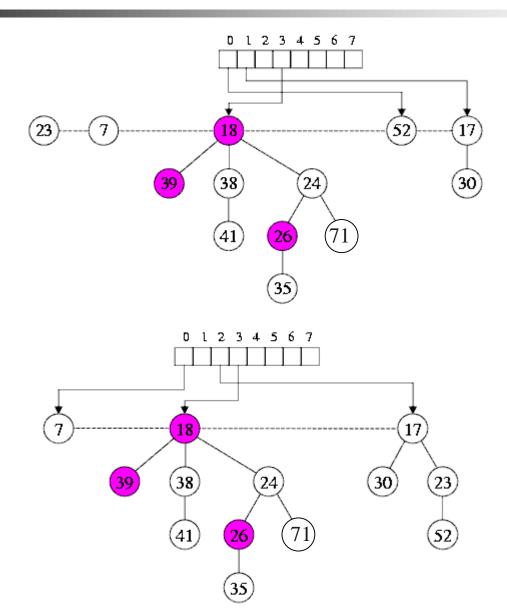






### Consolidation of the root list





### Operation 'deletemin'



Find roots having the same rank:

Array A:

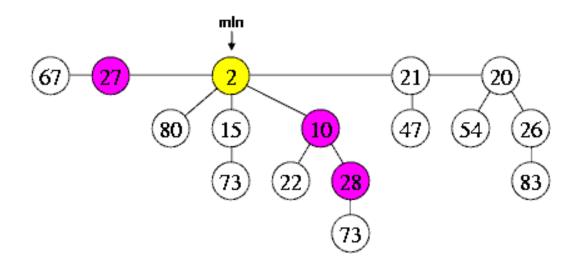
0	1		2 log <i>n</i>

#### Q.consolidate()

- 1. A = array of length 2 log n pointing to roots of trees in the Fibonacci heap;
- 2. **for** i = 0 **to** 2 log n **do** A[i] = null;
- while Q.rootlist ≠ Ø do
- 4. B := Q.delete-first();
- 5. while  $A[rank(B)] \neq null do$
- 6. B' := A[rank(B)]; A[rank(B)] := null; B := link(B,B');
- 7. end while;
- 8. A[rank(B)] = B;
- 9. end while;
- 10. determine Q.min;

## Operation 'decreasekey': example





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## Operation 'decreasekey'



#### Q.decreasekey(v,k)

- 1. if  $k \ge v$ . key then return;
- 2. v.key := k;
- 3. update Q.min;
- 4. if  $v \in Q$ .rootlist or  $k \ge v$ .parent.key then return;
- 5. repeat /\* cascading cuts \*/
- 6. parent := v.parent,
- 7. Q.cut(v);
- 8. v := parent
- 9. **until**  $v.mark = false or <math>v \in Q.rootlist$ ;
- 10. if  $v \notin Q$ .rootlist then v.mark = true;

### Operation 'cut'



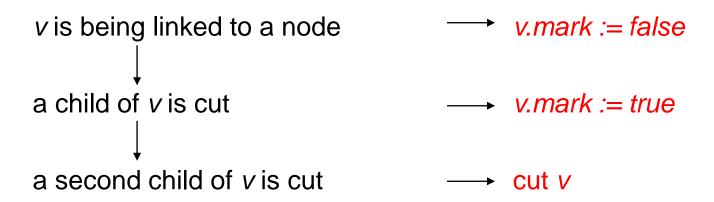
#### Q.cut(v)

- 1. if  $v \notin Q$ .rootlist
- 2. then /\* cut the link between v and its parent \*/
- 3. rank(v.parent) := rank(v.parent) 1;
- 4. Remove *v* from *v.parent.childlist*,
- 5. v.parent := null;
- 6. Add *v* to *Q.rootlist*;

#### Marks



#### History of a node:



The boolean value *mark* indicates whether node *v* has lost a child since the last time *v* was made the child of another node.

#### Rank of the children of a node



#### Lemma

Let v be a node in a Fibonacci-Heap Q. Let  $u_1, ..., u_k$  denote the children of v in the order in which they were linked to v. Then

 $rank(u_i) \ge i - 2$ .

#### **Proof:**

At the time when  $u_i$  was linked to v:

# children of v(rank(v)):  $\geq i - 1$ 

# children of  $u_i$  ( $rank(u_i)$ ):  $\geq i - 1$ 

# children  $u_i$  may have lost: 1

### Maximum rank of a node



#### **Theorem**

Let v be a node in a Fibonacci heap Q, and let rank(v) = k. Then v is the root of a subtree that has at least  $F_{k+2}$  nodes.

$$F_0 = 0$$
  $F_1 = 1$   $F_{k+1} = F_{k-1} + F_k$   $F_{k+2} \ge \Phi^k$   $\Phi = (1 + \sqrt{5})/2 \approx 1.618$  Golden Ratio

The number of descendants of a node grows exponentially in the number of children.

**Implication:** The maximum rank *k* of any node *v* in a Fibonacci heap *Q* with *n* nodes is upper bounded by 2 log *n*.

$$\Phi^k \le n \implies k \le \log_2 n / \log_2 \Phi < 1.45 \log_2 n$$

### Maximum rank of a node



#### **Proof of the Theorem:**

 $S_k$  = minimum possible size of a subtree whose root has rank k

$$S_0 = 1 = F_2$$

$$S_1 = 2 = F_3$$

There holds:

$$S_k \ge 2 + \sum_{i=0}^{k-2} S_i \quad \text{for } k \ge 2$$
 (1)

Fibonacci numbers:

$$F_{k+2} = 1 + \sum_{i=0}^{k} F_i$$

$$= 1 + F_0 + F_1 + \dots + F_k$$
(2)

$$(1) + (2) + induction \Rightarrow S_k \ge F_{k+2}$$

## Analysis of Fibonacci heaps



Potential method to analyze Fibonacci heap operations.

Potential  $\Phi_Q$  of Fibonacci heap Q:

$$\Phi_{\rm O} = r_{\rm O} + 2 m_{\rm O}$$

#### where

 $r_Q$  = number of nodes in Q.rootlist  $m_Q$ = number of all marked nodes in Qthat are not in the root list.

## Amortized analysis



a<sub>i</sub>: amortized cost of the *i*-th operation

t<sub>i</sub>: actual cost of the *i*-th operation

$$a_i = t_i + \Phi_i - \Phi_{i-1}$$
  
=  $t_i + (r_i - r_{i-1}) + 2(m_i - m_{i-1})$ 

In the following we assume that a constant number of constant-time instructions (such as a key comparison, a pointer update, the cut of a link or the marking of a node) incurs an actual cost of 1. Otherwise we can simply scale up the potential function.

## Analysis of 'insert'



#### insert

$$t_i = 1$$

$$r_i - r_{i-1} = 1$$

$$m_i - m_{i-1} = 0$$

$$a_i = 1 + 1 + 0 = O(1)$$

## Analysis of 'deletemin'



#### deletemin:

$$t_i \le r_{i-1} + 2 \log n + 2 \log n$$

By deleting the element with minimum key, at most 2 log n children join the root list. Hence at most  $r_{i-1} + 2 \log n$  link operations can be performed. After consolidation at most 2 log n roots have to be inspected to determine the new minimum. Thus the actual cost, up to a constant factor, is upper bounded by the above right-hand side expression.

$$r_i - r_{i-1} \le 2 \log n - r_{i-1}$$
  
 $m_i - m_{i-1} \le 0$   
 $a_i \le r_{i-1} + 4 \log n + 2 \log n - r_{i-1} + 0$   
 $= O(\log n)$ 

## Analysis of 'decreasekey'



#### decreasekey:

Let *c* denote the number of cut operations.

 $t_i = c + 1$  In addition to the cut operations, there is constant cost for possibly marking a new node and updating the min-pointer.

$$r_i - r_{i-1} = c$$
  
 $m_i - m_{i-1} \le -(c-1) + 1$ 

$$a_i \le c + 1 + c + 2 (-c + 2)$$
  
= O(1)

## Priority queues: comparison



	List	Heap	Bin. – Q.	FibHp.
insert	O(1)	O(log <i>n</i> )	O(log n)	O(1)
min	O( <i>n</i> )	O(1)	O(log n)	O(1)
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decrkey	O(1)	O(log <i>n</i> )	O(log n)	O(1)*

 $Q.delete(e) = Q.decreasekey(e, -\infty) + Q.deletemin()$ 

<sup>\*=</sup> amortized cost