

16 Rounding Data + Dynamic Programming

Knapsack:

Given a set of items $\{1, \dots, n\}$, where the i -th item has weight $w_i \in \mathbb{N}$ and profit $p_i \in \mathbb{N}$, and given a threshold W . Find a subset $I \subseteq \{1, \dots, n\}$ of items of total weight at most W such that the profit is maximized (we can assume each $w_i \leq W$).

$$\begin{array}{ll} \max & \sum_{i=1}^n p_i x_i \\ \text{s.t.} & \sum_{i=1}^n w_i x_i \leq W \\ & \forall i \in \{1, \dots, n\} \quad x_i \in \{0, 1\} \end{array}$$

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Algorithm 1 Knapsack

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1:  $A(1) \leftarrow [(0, 0), (p_1, w_1)]$ 
2: for  $j \leftarrow 2$  to  $n$  do
3:    $A(j) \leftarrow A(j - 1)$ 
4:   for each  $(p, w) \in A(j - 1)$  do
5:     if  $w + w_j \leq W$  then
6:       add  $(p + p_j, w + w_j)$  to  $A(j)$ 
7:     remove dominated pairs from  $A(j)$ 
8: return  $\max_{(p, w) \in A(n)} p$ 
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Definition 2

An algorithm is said to have pseudo-polynomial running time if the running time is polynomial when the numerical part of the input is encoded in unary.

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Let S be the set of items returned by the algorithm, and let O be an optimum set of items.

$$\sum_{i \in S} p_i$$

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The previous analysis of the scheduling algorithm gave a makespan of

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where ℓ is the last job to complete.

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Partition the input into **long** jobs and **short** jobs.

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which is at most C_{\max}^* / k .

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Hence we get a schedule of length at most

$$\left(1 + \frac{1}{k}\right) C_{\max}^*$$

There are at most km long jobs. Hence, the number of possibilities of scheduling these jobs on m machines is at most m^{km} , which is constant if m is constant. Hence, it is easy to implement the algorithm in polynomial time.

Theorem 3

The above algorithm gives a polynomial time approximation scheme (PTAS) for the problem of scheduling n jobs on m identical machines if m is constant.

We choose $k = \lceil \frac{1}{\epsilon} \rceil$.

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How to get rid of the requirement that m is constant?

We first design an algorithm that works as follows:

On input of T it either finds a schedule of length $(1 + \frac{1}{k})T$ or certifies that no schedule of length at most T exists (assume $T \geq \frac{1}{m} \sum_j p_j$).

We partition the jobs into **long jobs** and **short jobs**:

- ▶ A job is long if its size is larger than T/k .
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- ▶ We round all **long jobs** down to multiples of T/k^2 .
- ▶ For these rounded sizes we first find an optimal schedule.
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On input of T it either finds a schedule of length $(1 + \frac{1}{k})T$ or certifies that no schedule of length at most T exists (assume $T \geq \frac{1}{m} \sum_j p_j$).

We partition the jobs into **long** jobs and **short** jobs:

- ▶ A job is long if its size is larger than T/k .
- ▶ Otw. it is a short job.

- ▶ We round all **long jobs** down to multiples of T/k^2 .
- ▶ For these rounded sizes we first find an optimal schedule.
- ▶ If this schedule does not have length at most T we conclude that also the original sizes don't allow such a schedule.
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After the first phase the rounded sizes of the long jobs assigned to a machine add up to at most T .

There can be at most k (long) jobs assigned to a machine as otherwise their rounded sizes would add up to more than T (note that the rounded size of a long job is at least T/k).

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During the second phase there always must exist a machine with load at most T , since T is larger than the average load.

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Running Time for scheduling large jobs: There should not be a job with rounded size more than T as otw. the problem becomes trivial.

Hence, any large job has rounded size of $\frac{i}{k^2}T$ for $i \in \{k, \dots, k^2\}$. Therefore the number of different inputs is at most n^{k^2} (described by a vector of length k^2 where, the i -th entry describes the number of jobs of size $\frac{i}{k^2}T$). This is polynomial.

The schedule/configuration of a particular machine x can be described by a vector of length k^2 where the i -th entry describes the number of jobs of rounded size $\frac{i}{k^2}T$ assigned to x . There are only $(k+1)^{k^2}$ different vectors.

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Scheduling on identical machines with the goal of minimizing Makespan is a **strongly NP-complete** problem.

Theorem 4

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- ▶ Suppose we have an instance with polynomially bounded processing times $p_i \leq q(n)$

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More General

Let $\text{OPT}(n_1, \dots, n_A)$ be the number of machines that are required to schedule input vector (n_1, \dots, n_A) with Makespan at most T (A : number of different sizes).

If $\text{OPT}(n_1, \dots, n_A) \leq m$ we can schedule the input.

$$\text{OPT}(n_1, \dots, n_A) = \begin{cases} 0 & (n_1, \dots, n_A) = 0 \\ 1 + \min_{(s_1, \dots, s_A) \in C} \text{OPT}(n_1 - s_1, \dots, n_A - s_A) & (n_1, \dots, n_A) \geq 0 \\ \infty & \text{otw.} \end{cases}$$

where C is the set of all configurations.

$|C| \leq (B+1)^A$, where B is the number of jobs that possibly can fit on the same machine.

The running time is then $O((B+1)^A n^A)$ because the dynamic programming table has just n^A entries.

- ▶ Suppose we have an instance with polynomially bounded processing times $p_i \leq q(n)$
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$$\text{ALG} \leq \left(1 + \frac{1}{k}\right) \text{OPT} \leq \text{OPT} + \frac{1}{2}$$

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Bin Packing

Given n items with sizes s_1, \dots, s_n where

$$1 > s_1 \geq \dots \geq s_n > 0 .$$

Pack items into a minimum number of bins where each bin can hold items of total size at most 1.

Theorem 5

There is no ρ -approximation for Bin Packing with $\rho < 3/2$ unless $P = NP$.

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$$\sum_{i \in S} b_i = \sum_{i \in T} b_i \quad ?$$

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Definition 6

An asymptotic polynomial-time approximation scheme (APTAS) is a family of algorithms $\{A_\epsilon\}$ along with a constant c such that A_ϵ returns a solution of value at most $(1 + \epsilon)\text{OPT} + c$ for minimization problems.

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Again we can differentiate between small and large items.

Lemma 7

Any packing of items into ℓ bins can be extended with items of size at most γ s.t. we use only $\max\{\ell, \frac{1}{1-\gamma}\text{SIZE}(I) + 1\}$ bins, where $\text{SIZE}(I) = \sum_i s_i$ is the sum of all item sizes.

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- ▶ If after Greedy we use more than ℓ bins, all bins (apart from the last) must be full to at least $1 - \gamma$.
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Linear Grouping:

Generate an instance I' (for large items) as follows.

- ▶ Order large items according to size.
- ▶ Let the first k items belong to group 1; the following k items belong to group 2; etc.
- ▶ Delete items in the first group;
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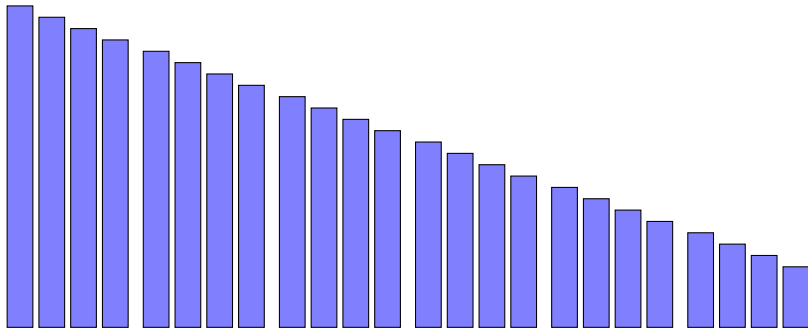
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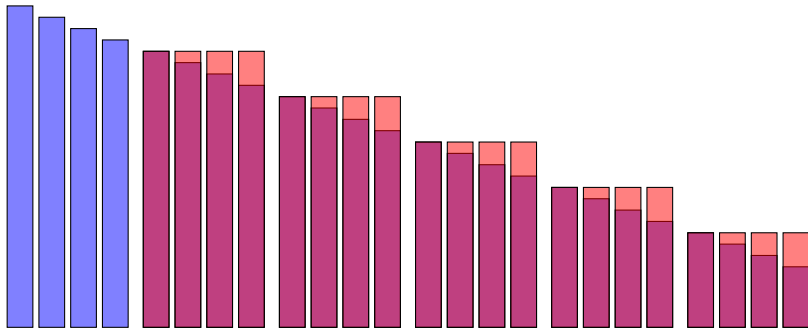
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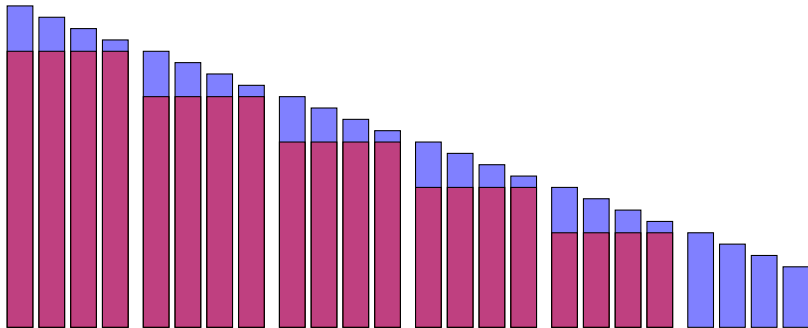
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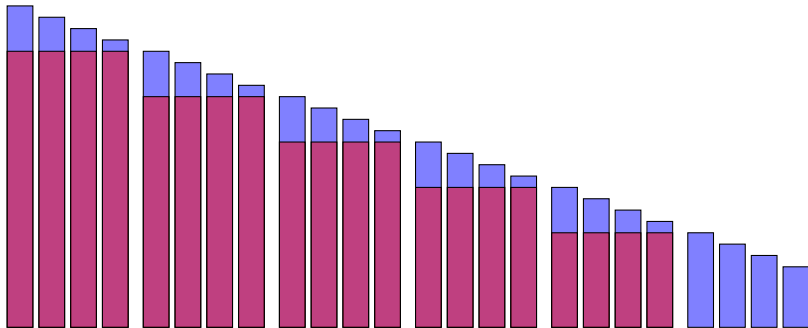
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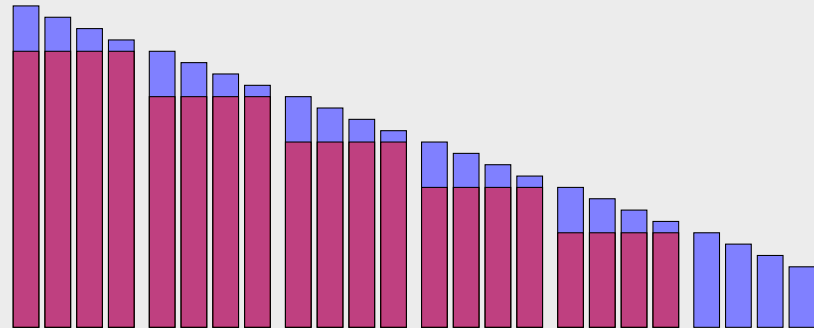
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$$\text{OPT}(I') \leq \text{OPT}(I) \leq \text{OPT}(I') + k$$

Proof 1:

Linear Grouping



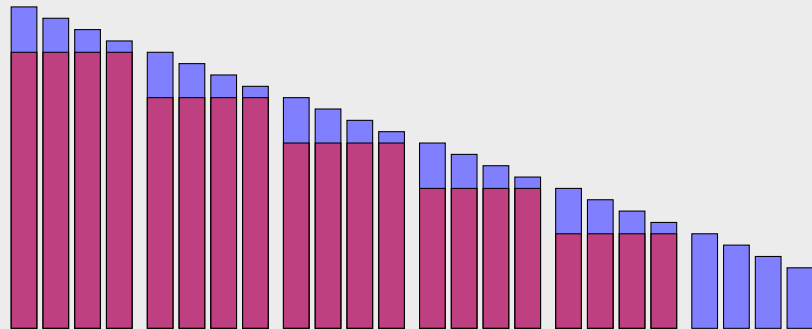
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- ▶ Any bin packing for I gives a bin packing for I' as follows.
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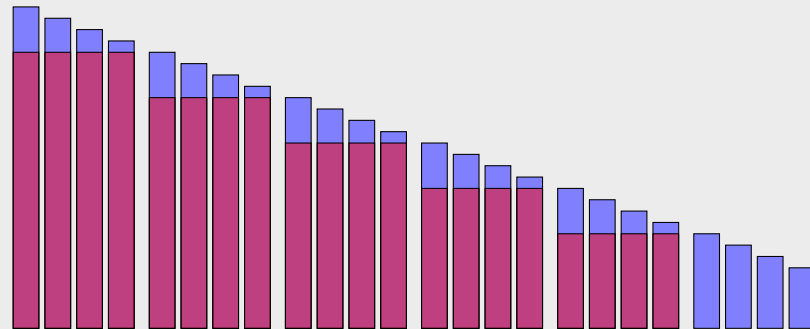
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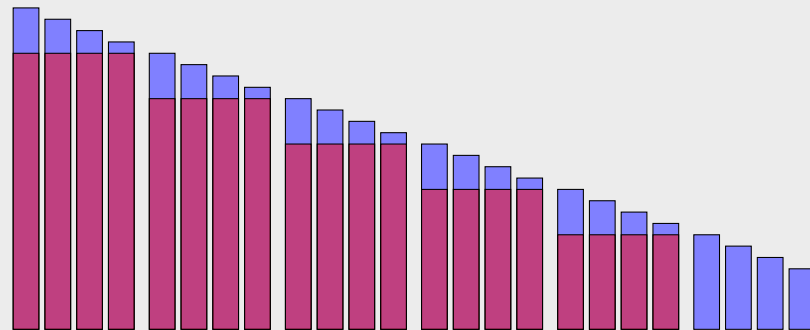
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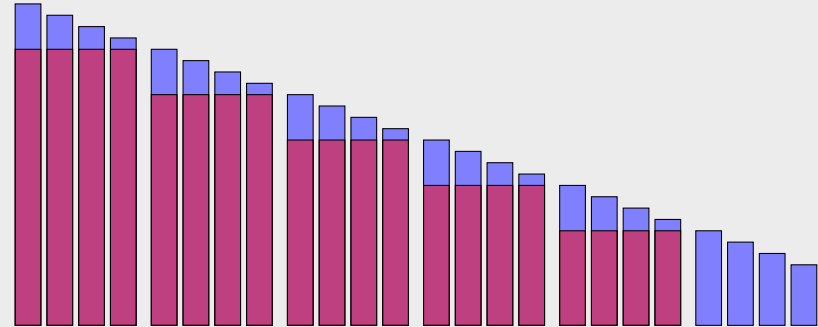
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Proof 2:

- ▶ Any bin packing for I' gives a bin packing for I as follows.
- ▶ Pack the items of group 1 into k new bins;
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$$\text{OPT}(I) + \mathcal{O}(\log^2(\text{SIZE}(I))) .$$

Note that this is usually better than a guarantee of

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- ▶ Group pieces of identical size.
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Configuration LP

A possible packing of a bin can be described by an m -tuple (t_1, \dots, t_m) , where t_i describes the number of pieces of size s_i .

Clearly,

$$\sum_i t_i \cdot s_i \leq 1.$$

We call a vector that fulfills the above constraint a **configuration**.

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Let T_1, \dots, T_N be the sequence of all possible configurations (a configuration T_j has T_{ji} pieces of size s_i).

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- ▶ Sort items according to size (monotonically decreasing).
- ▶ Process items in this order; close the current group if size of items in the group is at least 2 (or larger). Then open new group.
- ▶ I.e., G_1 is the smallest cardinality set of largest items s.t. total size sums up to at least 2. Similarly, for G_2, \dots, G_{r-1} .
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From the grouping we obtain instance I' as follows:

- ▶ Round all items in a group to the size of the largest group member.
- ▶ Delete all items from group G_1 and G_r .
- ▶ For groups G_2, \dots, G_{r-1} delete $n_i - n_{i-1}$ items.
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Lemma 10

The number of different sizes in I' is at most $\text{SIZE}(I)/2$.

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Analysis

Each level of the recursion partitions pieces into three types

1. Pieces discarded at this level.
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Pieces of type 2 summed over all recursion levels are packed into at most OPT_{LP} many bins.

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Let T_1, \dots, T_N be the sequence of all possible configurations (a configuration T_j has T_{ji} pieces of size s_i).

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Primal

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Suppose that I am given variable assignment \mathbf{y} for the dual.

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But this is the Knapsack problem.

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Separation Oracle

Suppose that I am given variable assignment y for the dual.

How do I find a violated constraint?

I have to find a configuration $T_j = (T_{j1}, \dots, T_{jm})$ that

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$$\sum_{i=1}^m T_{ji} y_i > 1$$

But this is the Knapsack problem.

How to solve the LP?

Let T_1, \dots, T_N be the sequence of all possible configurations (a configuration T_j has T_{ji} pieces of size s_i).

In total we have b_i pieces of size s_i .

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We have FPTAS for Knapsack. This means if a constraint is violated with $1 + \epsilon' = 1 + \frac{\epsilon}{1-\epsilon}$ we find it, since we can obtain at least $(1 - \epsilon)$ of the optimal profit.

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This gives that overall we need at most

$$(1 + \epsilon') \text{OPT}_{\text{LP}}(I) + \mathcal{O}(\log^2(\text{SIZE}(I)))$$

bins.

We can choose $\epsilon' = \frac{1}{\text{OPT}}$ as $\text{OPT} \leq \# \text{items}$ and since we have a fully polynomial time approximation scheme (FPTAS) for knapsack.

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